Acyclic digraphs

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Acyclic digraphs

Definition

An acyclic digraph is a digraph in which there is no directed cycle.

Definition

A directed tree is a weekly connected digraph in which is no quasi-cycle.

Remark

If $\vec{G} = (V, H)$ as an acyclic digraph then it can not contain both arcs (u, v) and (v, u) simultaneously, since, in this case, it would contain also following cycle (u, (u, v), v, (v, u), u).

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Remark

We can create for every acyclic digraph $\overrightarrow{G} = (V, H)$ a (non directed) graph G' = (V, H') with the same vertex set V and with edge set H' defined as

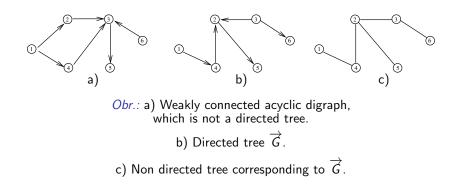
$$H' = \{\{u, v\} \mid (u, v) \in H\} .$$
 (1)

Edge set H' is the arc set H in which we "forget" direction.

Since an acyclic digraph can contain at most one arc from (u, v), (v, u) for every pair of vertices $u \in V$, $v \in V$, it bholds

$$|H'|=|H|.$$

Acyclic digraph



Properties of directed trees

Theorem

Following assertions are equivalent:

- a) Digraph $\overrightarrow{G} = (V, H)$ je a directed tree.
- b) There exists exactly one u–v quasi-path in digraph $\overrightarrow{G} = (V, H)$ for every $u, v \in V$.
- c) Digraph $\vec{G} = (V, H)$ is weakly connected and every arc of arc set H is a bridge in $\vec{G} = (V, H)$.

(A bridge in a digraph is such an arc, after removing it the number of components rises.)

d) Digraph
$$\overrightarrow{G} = (V, H)$$
 is weakly connected and $|H| = |V| - 1$.

e) Digraph $\vec{G} = (V, H)$ does not contain a quasi-cycle and it holds |H| = |V| - 1.

Properties of acyclic digraphs

Theorem Let G = (V, H) be an acyclic digraph. Then V contains at least one vertex z such that ideg(z) = 0and at least one vertex u such that odeg(u) = 0.

Proof.

Let

$$\mu(v_1, v_k) = (v_1, (v_1, v_2), v_2, \dots, (v_{k-1}, v_k), v_k)$$

be a directed path in digraph \overrightarrow{G} with maximum number of arcs. We show that $\operatorname{odeg}(v_k) = 0$.



If $deg(v_k) > 0$, then there exists at least on arc (dashed) outgoing from v_k , which extends path $\mu(v_1, v_k)$ (contradiction with path havin maximu number of arcs) or closes a cycle (contradiction with acyclicity of \overrightarrow{G})

Properties of acyclic digraphs

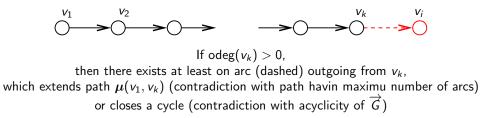
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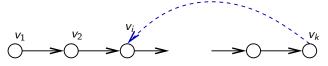
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Theorem

A digraph $\overrightarrow{G} = (V, H)$ is acyclic if and only if its vertex set V can be ordered into sequence

$$v_1, v_2, \ldots, v_n \tag{2}$$

so that it holds:

If
$$(v_i, v_k) \in H$$
 then $i < k$.

Definition

Numbering of vertices v_1, v_2, \dots, v_n of an acyclic digraph $\overrightarrow{G} = (V, H)$ for which it holds:

if $(v_i, v_k) \in H$, then i < k,

is called **topological ordering** of vertices of acyclic digraph \overrightarrow{G} .

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Algorithm

Algorithm I. for topological ordering of acyclic digraph $\overrightarrow{G} = (V, H)$.

 Step 2. {Digraph G = (V, H) contains at least one vertex such that v ∈ V, že ideg(v) = 0.} Take such vertex v ∈ V for which ideg(v) = 0 and set v_i := v.

• Step 3. If
$$V - \{v\} = \emptyset$$
 STOP,
otherwise $\overrightarrow{G} := \overrightarrow{G} - \{v\}$, $i := i + 1$ and Goto Step 2.

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Algorithm II. for topological ordering of acyclic digraph $\overrightarrow{G} = (V, H)$.

Step 1. Assign a label d(v) := ideg(v) for every vertex v ∈ V.
 Determine the subset V₀ ⊆ V of vertex set V containing all vertices with zero label d(), i. e.

$$V_0 = \{ v \mid v \in V, \ d(v) = 0 \}.$$

Set $k := |V_0|$ and order the elements of V_0 into arbitrary sequence $\mathcal{P} = v_1, v_2, \dots, v_k.$ Set i := 1. Set r := i.

• Step 2. For all vertices
$$w \in V^+(r)$$
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 $d(w) := d(w) - 1$. If $d(w) = 0$ then set $k := k + 1$, $v_k := w$.

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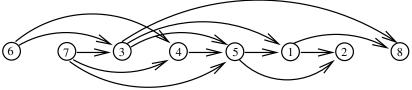
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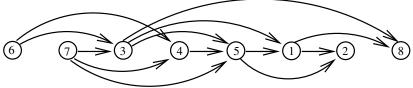
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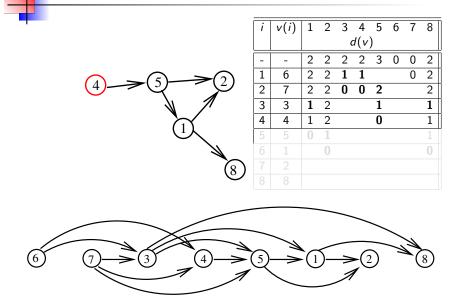
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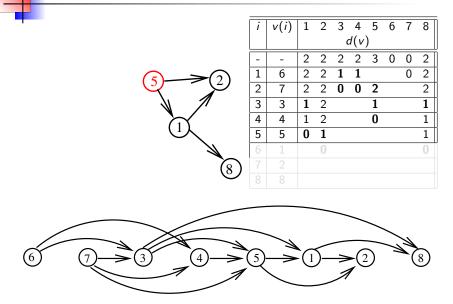


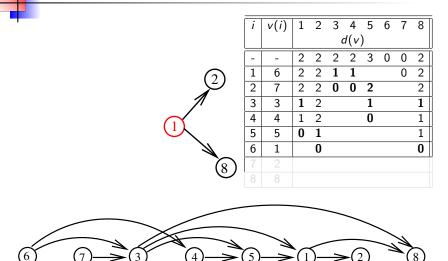
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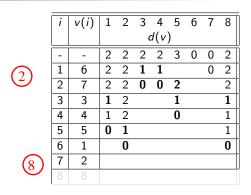
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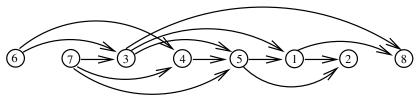


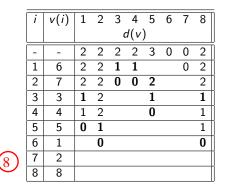


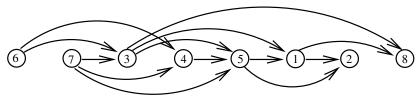






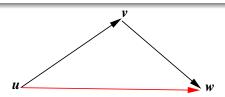






Definition

An acyclic digraph $\overrightarrow{G} = (V, H)$ is **transitive**, if for every two arcs $(u, v) \in H$, $(v, w) \in H$ there exists arc $(u, w) \in H$.



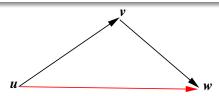
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Transitive closure, transitive reduction

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A tranzitive closure \overrightarrow{G}_{T} of a digraph \overrightarrow{G} , is minimal transitive digraph containing as a subgraph digraph \overrightarrow{G} .

A transitive reduction \vec{G}_R of a digraph \vec{G} is minimal spanning subgraph of digraph \vec{G} with the same reachebility of vertices as in digraph \vec{G} .

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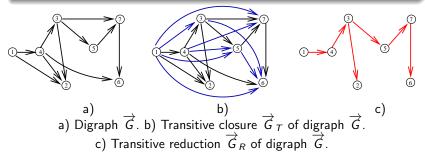
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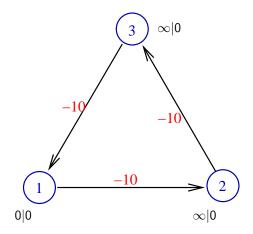
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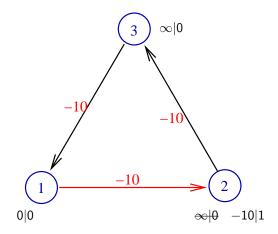


If there exists a negative cycle in a digraph $\overrightarrow{G} = (V, h, c)$ then all shortest path algorithms fail.



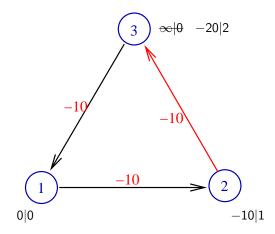
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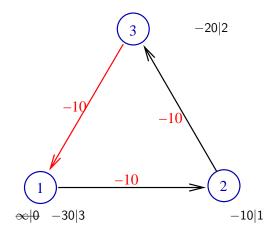
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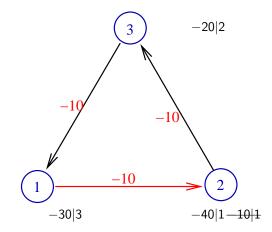
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Shortest path problem in the general case of arc weights

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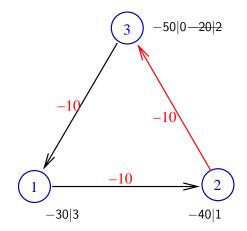


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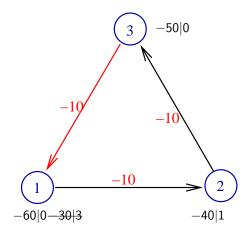


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Algorithm

Shortest path algorithm for an acyclic digraph. This algorithm will find all shortest u-v directed paths from a fixed vertex $u \in V$ into all reachable vertices $v \in V$ in an edge weighted digraph $\vec{G} = (V, H, c)$ with general edge weight c(h).

Step 1. Arrange all vertices of digraphu G in topological order into sequence P = v₁, v₂,..., v_n.

Find index of vertex u in sequence \mathcal{P} . Let i be index such that $u = v_i$.

- Step 2. Assign two labels t(v), x(v) for every vertex v ∈ V.
 Set t(u) := 0, t(j) := ∞ for all j ≠ u, j ∈ V.
 Set x(j) := 0 for all j ∈ V.
- Step 3. For all veriteces $w \in V^+(v_i)$ do: If $t(w) > t(v_i) + c(v_i, w)$,

then $t(w) = t(v_i) + c(v_i, w)$, a $x(w) := v_i$.

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Definition

Let $\overrightarrow{G} = (V, H, c)$ be an arc weighted digraph, let $u \in V$, $v \in V$. Longest directed u-v path in digraph $\overrightarrow{G} = (V, H, c)$ is that directed u-v path which has largest length of all directed u-v paths.

Remark

Longest path in an edge weighted graph G = (V, H, c) can be defined by the same way.

Longest path in a digraph

Remark

- Shortest path problem in an arc weighted digraph $\overrightarrow{G} = (V, H, c)$ with nonnegative arc weights (in which $c(h) \ge 0 \ \forall h \in H$) is polynomialy solvable.
- Shortest path problem in an arc weighted digraph d
 = (V, H, c) in which arc weights take general (and also negative) values is in general hard – there is no polynomial algorithm for it.
- Longest path problem in a digraph G
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• A project is composed from acitivities

- An activity is an elementary amount of work which is from our point of view indivisible.
- Every activity is determined by its fixed processing time which can be different from activity to activity. Activities can differ by processing time.
- Several activities can be performed similutanously, but execution of some activities can start only after some another acivities are finished.

Definition

We will say that activity A **precedes** activity B and write $A \prec B$, if activity B can start only after activity A ends. If $A \prec B$, we will say tha activity A is **predecessor** of activity B, or activity B is **successor** of activity A.

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Precedence relation

Remark

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Precedence relation \prec je transitive, e. g. it holds:
If A \prec B, B \prec C, then A \prec C.
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If activity B has to wait for the end of activity A and activity C has to wait for the end of activity B, then activity C can not start sooner than activity A ends.

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Precedence relation \prec is antireflexive, i. e.:
For no A \in \mathcal{E} it holds A \prec A,
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otherwise start of activity A should wait for its own end what is thenological nonsence.

Colorary: There does no exist a sequence of activities A_1, A_2, \ldots, A_n such that

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Definition

We will say that activity A **immediately precedes** activity B and write $A \prec B$, if $A \prec B$ and there does not exist activity C such that $A \prec C$ and similutaneously $C \prec B$.

activity B ise immediate successor of activity A.

Definition

Project planning problem U is given by the set of activites A, precedence relation \prec on the sest A and by real function $p : A \to \mathbb{R}$ assigning to every activity $A \in A$ its processing time p(A). (p – processing time).

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Digraph of precedence

Definition

A digraph of precedence \prec or a precedence digraph for corresponding project planning problem U is a vertex weighted digraph

$$\overrightarrow{\mathbb{G}}_{\prec} = (V, H_{\prec}, p),$$

whose vertex set is the set of all activities, i.e. V = A, vertex weight p(v) > 0 represents processing time of vertex – activity $v \in V$ and arc set of $\overrightarrow{\mathbb{G}}_{\prec}$ is

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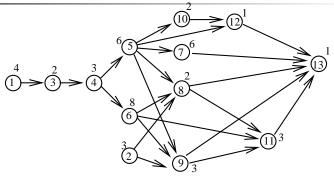
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Activity	No	Processing time	Succesor activities				
Foundation excavations	1	4	3				
Engineer networks	2	3	89				
Concrete forming of foundations	3	2	4				
Concreting of foundations	4	3	56				
Outer walls	5	6	7 8 9 10 12				
Inner partition walls	6	8	9 11				
Roof	7	6	13				
Electric instalations	8	2	11 13				
Wate instalations	9	3	11 13				
External rendering	10	2	12				
Inner rendering	11	3	13				
Windows, doors	12	1	13				
Final building approval	13	1	-				

Technological table of project

Precedence digraph corresponding to technological table



Technological table of project

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Stanislav Palúch, Fakulta	riFileala buildinga approvalká univerzita	13	1 Ac	yclic digraph s

Schedule

To create **a schedule** for given project planning problem \mathcal{U} means to assing a time interval $\langle b_A, c_A \rangle$, $b_A < c_A$ for every activity A in which activity A will be processed.

- b_A beginning time of activity A
- c_A completion time of actiity A

A feasible schedule of project U is a schedule for project U, where it holds for arbitrary two activities A, B:

1.
$$c_A - b_A = p(A)$$

2. if $A \prec B$, then $b_A < c_A \le b_B < c_B$

Remark

Remember that it suffices (based on property 1. of fesible schedule) to determine for every activity A only its beginning b_A . Completion time can be then calculated as $c_A = b_A + p(A)$.

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Remember that it suffices (based on property 1. of fesible schedule) to determine for every activity A only its beginning b_A . Completion time can be then calculated as $c_A = b_A + p(A)$.

- There is a lot of feasible schedules for given project. However, we are interested in a feasible schedule wich is optimal from certain point of view.
- We take very often C_{max} completion time of last activity as objective function.

$$C_{\max} = \max\{c_A \mid A \in \mathcal{A}\},\$$

whereas we assume that project starts in time 0.

Value C_{\max} is called **makespan**.

- The goal of our project planning problem is to determine a feasible schedule for the given project \mathcal{U} with minimal makespan C_{\max} .
- Denote by *T* minimum of all completion times of all feasible schedules.

• Set start of project to the time 0.

- **Earliest possible start** *z*(*A*) of activity *A* is the least time moment measured from the beginning of project in which it is possible to start execute activity *A* whereby precedence relation ≺ is kept.
- If earliest possible start is determined for all A ∈ A then the minimum completion time T of project can be determined as:

 $T = \max\{z(A) + p(A) \mid A \in \mathcal{E}\}$

• Suppose that the minimum completion time *T* of project is determined.

Latest necessary completion time k(A) of activity A is defined as the largest time moment measured from the beginning of project to which end of execution of activity A can be delayed without encrease of the minimum completion time T.

$$R(A) = k(A) - z(A) - p(A).$$

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Critical activities, critical path

• A critical activity A is an activity with R(A) = 0.

Remark

It can be shown that

- A critical path in $\overrightarrow{\mathbb{G}}_{\prec\!\!\prec}$ contains only critical activities.



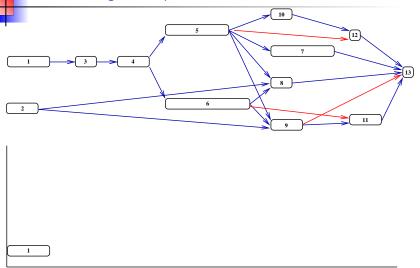
- A critical activity A is an activity with R(A) = 0.
- Critical path in digraph $\overrightarrow{\mathbb{G}}_{\prec\!\!\prec}$ is such directed path which has maximal sum of vertex weights.

Remark

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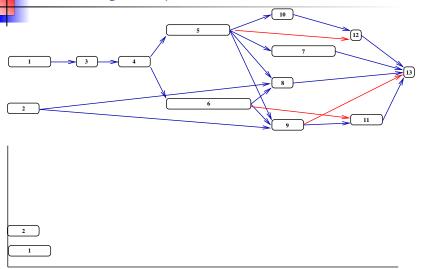
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- The sum of vertex weights of arbitrary critical path in description descripti description descripti description description description

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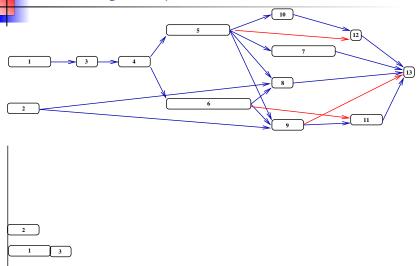


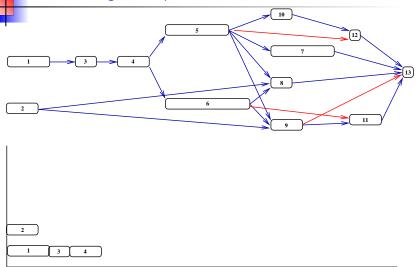
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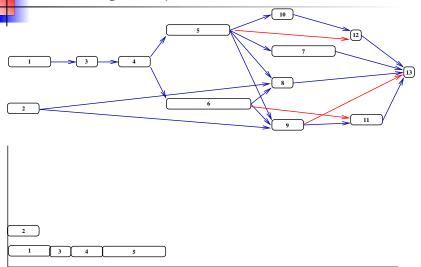
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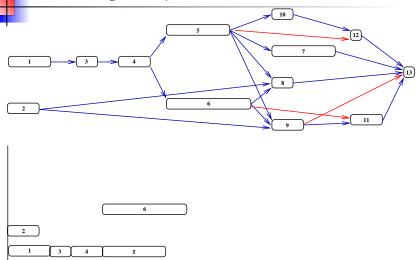


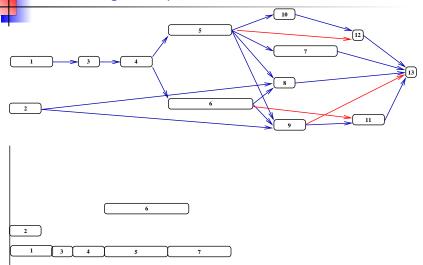
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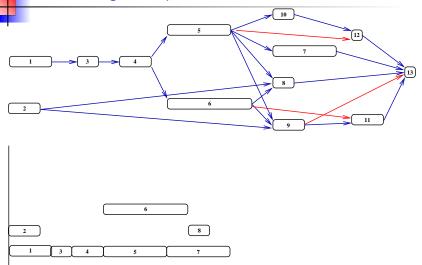


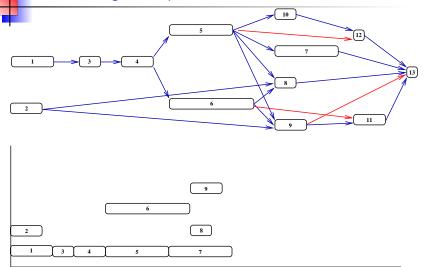


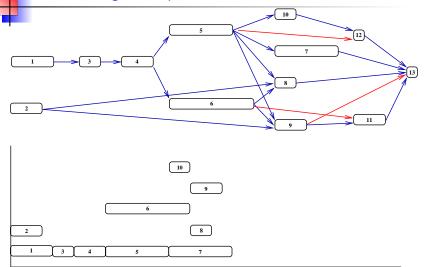


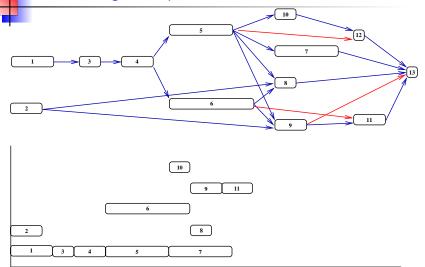


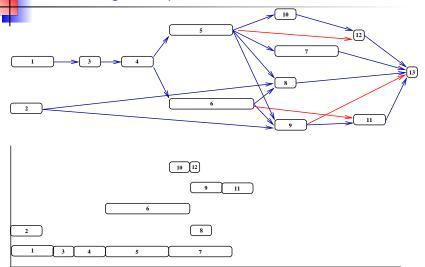


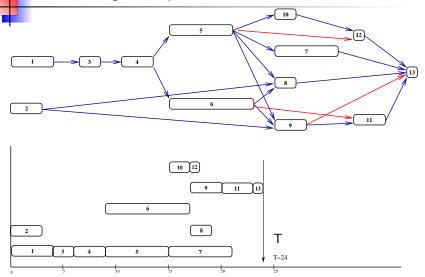




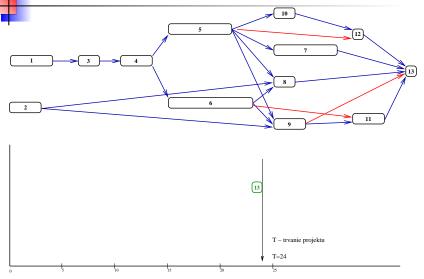


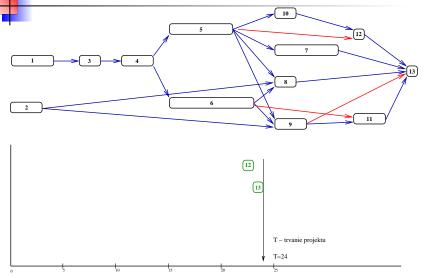


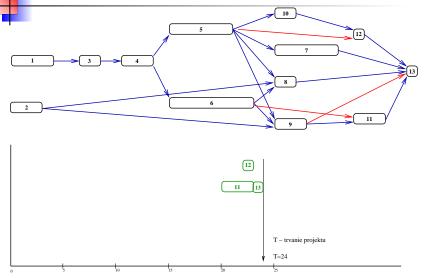


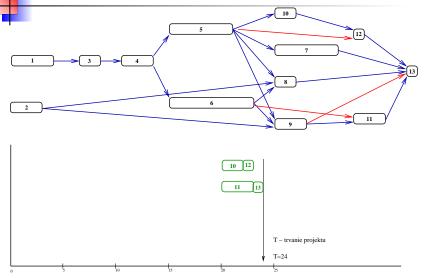


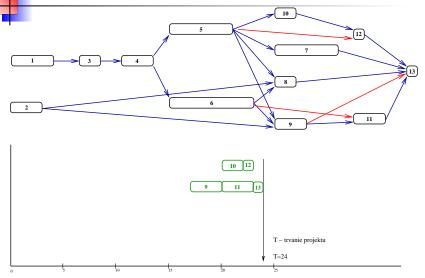
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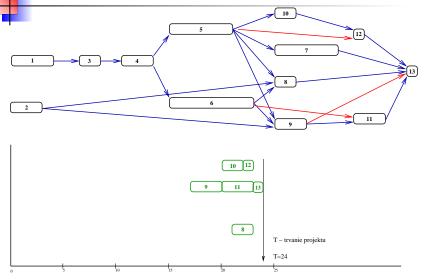


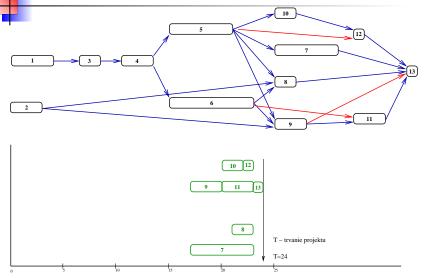


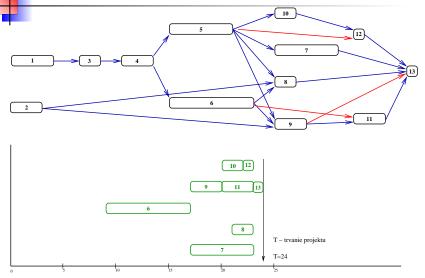


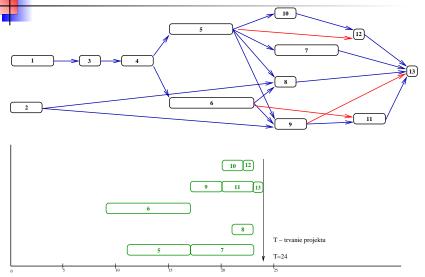


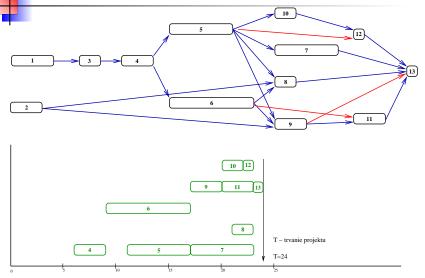


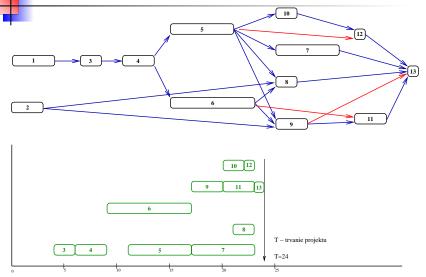


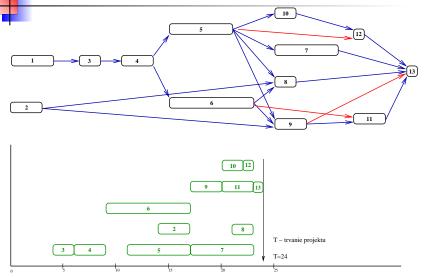


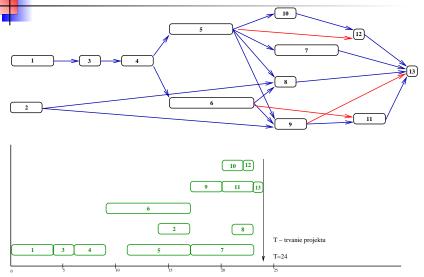


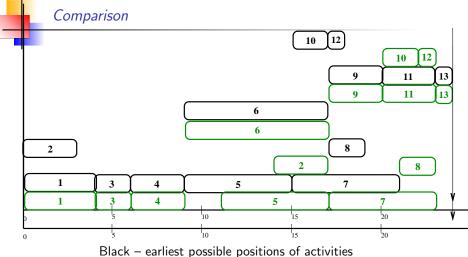












Green - latest necessary positions of activities

Algorithm

Algorithm II. to determine earliest beginnings z(v) of activities in digraph $\overrightarrow{\mathbb{G}}_{\prec\prec} = (V, H, p)$.

- Step 2. Assign two labels z(v), x(v) to every vertex $v \in V$. Set x(v) := 0, z(v) := 0 for every $v \in V$.
- Step 3. For k = 1, 2, ..., n 1 do:

For all vertices $w \in V^+(v_k)$ do: If $z(w) < z(v_k) + p(v_k)$, then $z(w) := z(v_k) + p(v_k)$ and $x(w) := v_k$.

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Algorithm

Algorithm II. to determine latest necessary completion times k(v) of activities in digraph $\overrightarrow{\mathbb{G}}_{\prec} = (V, H, p)$.

- Step 2. Assign two labels k(v), y(v) to every vertex v ∈ V. Let T be the minimum completion time of the project.
 Set k(v) := T, y(v) := 0 for every v ∈ V.
- Step 3. For i = n 1, n 2, ..., 1 do:

For all vertices
$$w \in V^+(v_i)$$
 do:
If $k(v_i) > k(w) - p(w)$,
then $k(v_i) := k(w) - p(w)$ a $y(v_i) := w$

	Forw	ard stars	Table for computation of earliest possible starts of activities														ies	
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2		89	2															
	2	4		2	4				6									
4		56	4		6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6		8911	6		9								17	17		17		
7	6	13	7	6	15													21
	2	11 13		2	17											19		
9		11 13	9		17											20		
10	2	12	10	2	15												17	
11		13	11		20													23
12	1	13	12	1	17													
13	1		13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	atio	n c	of e	arl	iest	pos	ssible	e sta	arts (of ac	tivit	ies
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0													
3	2	4		2	4				6									
4		56	4		6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6		8911	6		9								17	17		17		
7	6	13	7	6	15													21
	2	11 13		2	17											19		
9		11 13	9		17											20		
10	2	12	10	2	15												17	
11		13	11		20													23
12	1	13	12	1	17													
13	1		13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	itio	n c	of e	arl	iest	pos	ssible	e sta	arts (of ac	tivit	ies
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0								3	3				
3	2	4	3	2	4				6									
4		56	4		6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6		8911	6		9								17	17		17		
7	6	13	7	6	15													21
	2	11 13		2	17											19		
9		11 13	9		17											20		
10	2	12	10	2	15												17	
11		13	11		20													23
12	1	13	12	1	17													
13	1		13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	itio	n c	of e	arl	iest	pos	ssible	e sta	arts (of ac	tivit	ies
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0								3	3				
3	2	4	3	2	4				6									
4	3	56	4	3	6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6		8911	6		9								17	17		17		
7	6	13	7	6	15													21
	2	11 13		2	17											19		
9		11 13	9		17											20		
10	2	12	10	2	15												17	
11		13	11		20													23
12	1	13	12	1	17													
13	1		13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	itio	n c	of e	arl	iest	pos	ssible	e sta	arts (of ac	tivit	ies
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0								3	3				
3	2	4	3	2	4				6									
4	3	56	4	3	6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6		8911	6		9								17	17		17		
7	6	13	7	6	15													21
	2	11 13		2	17											19		
9		11 13	9		17											20		
10	2	12	10	2	15												17	
11		13	11		20													23
12	1	13	12	1	17													
13	1		13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	itio	n c	of e	arl	iest	: pos	ssible	e sta	arts (of ac	tivit	ies
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0								3	3				
3	2	4	3	2	4				6									
4	3	56	4	3	6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6	8	8911	6	8	9								17	17		17		
7	6	13	7	6	15													21
	2	11 13		2	17											19		
9		11 13	9		17											20		
10	2	12	10	2	15												17	
11		13	11		20													23
12	1	13	12	1	17													
13	1		13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	itio	n c	of e	arl	iest	pos	ssible	e sta	arts (of ac	tivit	ies
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0								3	3				
3	2	4	3	2	4				6									
4	3	56	4	3	6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6	8	8911	6	8	9								17	17		17		
7	6	13	7	6	15													21
8	2	11 13		2	17											19		
9		11 13	9		17											20		
10	2	12	10	2	15												17	
11		13	11		20													23
12	1	13	12	1	17													
13	1		13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	itio	n c	of e	arl	iest	pos	ssible	e sta	arts (of ac	tivit	ties
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0								3	3				
3	2	4	3	2	4				6									
4	3	56	4	3	6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6	8	8911	6	8	9								17	17		17		
7	6	13	7	6	15													21
8	2	11 13	8	2	17											19		
9		11 13	9		17											20		
10	2	12	10	2	15												17	
11		13	11		20													23
12	1	13	12	1	17													
13	1		13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	itio	n c	of e	arl	iest	: pos	ssibl	e sta	arts (of ac	tivi	ies
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0								3	3				
3	2	4	3	2	4				6									
4	3	56	4	3	6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6	8	8911	6	8	9								17	17		17		
7	6	13	7	6	15													21
8	2	11 13	8	2	17											19		
9	3	11 13	9	3	17											20		
10	2	12	10	2	15												17	
11		13	11		20													23
12	1	13	12	1	17													
13	1		13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	itio	n c	of e	arl	iest	: pos	ssible	e sta	arts (of ac	tivit	ies
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0								3	3				
3	2	4	3	2	4				6									
4	3	56	4	3	6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6	8	8911	6	8	9								17	17		17		
7	6	13	7	6	15													21
8	2	11 13	8	2	17											19		
9	3	11 13	9	3	17											20		
10	2	12	10	2	15												17	
11		13	11		20													23
12	1	13	12	1	17													
13	1		13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	itio	n c	of e	arl	iest	: pos	ssible	e sta	arts (of ac	tivit	ies
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0								3	3				
3	2	4	3	2	4				6									
4	3	56	4	3	6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6	8	8911	6	8	9								17	17		17		
7	6	13	7	6	15													21
8	2	11 13	8	2	17											19		
9	3	11 13	9	3	17											20		
10	2	12	10	2	15												17	
11	3	13	11	3	20													23
12	1	13	12	1	17													
13	1		13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	itio	n c	of e	arl	iest	pos	ssible	e sta	arts (of ac	tivit	ies
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0								3	3				
3	2	4	3	2	4				6									
4	3	56	4	3	6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6	8	8911	6	8	9								17	17		17		
7	6	13	7	6	15													21
8	2	11 13	8	2	17											19		
9	3	11 13	9	3	17											20		
10	2	12	10	2	15												17	
11	3	13	11	3	20													23
12	1	13	12	1	17													
13	1		13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	itio	n c	of e	arl	iest	: po	ssible	e sta	arts (of ac	tivit	ies
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0								3	3				
3	2	4	3	2	4				6									
4	3	56	4	3	6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6	8	8911	6	8	9								17	17		17		
7	6	13	7	6	15													21
8	2	11 13	8	2	17											19		
9	3	11 13	9	3	17											20		
10	2	12	10	2	15												17	
11	3	13	11	3	20													23
12	1	13	12	1	17													
13	1	-	13	1	23													

	Forw	ard stars	Ta	ble for	comp	uta	itio	n c	of e	arl	iest	: pos	ssible	e sta	arts (of ac	tivit	ies
V	p(v)	$V^+(v)$	V	p(v)	z(v)	1	2	3	4	5	6	7	8	9	10	11	12	13
												z(i)					
			-		-	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	3	1	4	0			4										
2	3	89	2	3	0								3	3				
3	2	4	3	2	4				6									
4	3	56	4	3	6					9	9							
5	6	7 8 9 10 12	5	6	9							15	15	15	15		15	
6	8	8911	6	8	9								17	17		17		
7	6	13	7	6	15													21
8	2	11 13	8	2	17											19		
9	3	11 13	9	3	17											20		
10	2	12	10	2	15												17	
11	3	13	11	3	20													23
12	1	13	12	1	17													
13	1	-	13	1	23													

$$T = \max\{z(v) + p(v) \mid v \in V\} = 24.$$

—	$M^{\pm}(\omega)$		m()	k(u) = r(u)	L()	1 2 3 4 5 6 7 8 9 10 11 12	13
V	$V^+(v)$		p(v)	k(v) - p(v)	k(v)		12
						$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
		-		-	-	24 24 24 24 24 24 24 24 24 24 24 24 24 2	24
13	-	13	1	23	24		24
12	13	12	1	22	23	23	
11	13	11		20	23	23	
10	12		2	20	22	22	
9	11 13	9		17	20	20	
	11 13		2	18	20	20	
7	13	7	6	17	23	23	
6	8911	6		9	17	17	
	7 8 9 10 12		6	11	17	17	
4	56	4		6	9	9	
	4		2	4	6	6	
2	89	2		14	17	17	
1		1	4		4	4	

Forward stars Table for computation of latest necessary completion times of activities

V	$V^+(v)$	v	p(v)	k(v) - p(v)	k(v)	1 2 3 4 5 6 7 8 9 10 11 12 1	.3
	. ,				, í	$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
		-		-	-	24 24 24 24 24 24 24 24 24 24 24 24 24 2	24
13	-	13	1	23	24	2	4
12	13	12	1	22	23	23	
11	13	11		20	23	23	
10	12		2	20	22	22	
9	11 13	9		17	20	20	
	11 13		2	18	20	20	
7	13	7	6	17	23	23	
6	8911			9	17	17	
	7 8 9 10 12		6	11	17	17	
4	56	4		6	9	9	
	4		2	4	6	6	
2	89	2		14	17	17	
1		1	4		4	4	

Forward stars Table for computation of latest necessary completion times of activities

V	$V^+(v)$	v	p(v)	k(v) - p(v)	k(v)	1 2 3 4 5 6 7 8 9 10 11 12	13
	. ,		,	() .()		$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
		-		-	-	24 24 24 24 24 24 24 24 24 24 24 24 24 2	24
13	-	13	1	23	24		24
12	13	12	1	22	23	23	
11	13	11		20	23	23	İ
10	12		2	20	22	22	
9	11 13	9		17	20	20	
	11 13		2	18	20	20	
7	13	7	6	17	23	23	
6	8911	6		9	17	17	
	7 8 9 10 12		6	11	17	17	
4	56	4		6	9	9	
	4		2	4	6	6	
2	89	2		14	17	17	
1		1	4		4	4	

Forward stars Table for computation of latest necessary completion times of activities

V	$V^+(v)$	V	p(v)	k(v) - p(v)	k(v)		3
			,	() (()	()	$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
		-		-	-	24 24 24 24 24 24 24 24 24 24 24 24 24 2	24
13	-	13	1	23	24	2	24
12	13	12	1	22	23	23	
11	13	11	3	20	23	23	
10	12		2	20	22	22	
9	11 13	9		17	20	20	
	11 13		2	18	20	20	
7	13	7	6	17	23	23	
6	8911	6		9	17	17	
	7 8 9 10 12		6	11	17	17	
4	56	4		6	9	9	
	4		2	4	6	6	
2	89	2		14	17	17	
1		1	4		4	4	

Forward stars Table for computation of latest necessary completion times of activities

_		-				5 1	
V	$V^+(v)$	v	p(v)	k(v) - p(v)	k(v)) 1 2 3 4 5 6 7 8 9 10 11 12	13
						$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
_		-			-		24
				-			
13	-	13	1	23	24		24
12	13	12	1	22	23	23	
11	13	11	3	20	23	23	
10	12	10	2	20	22	22	
9	11 13	9	3	17	20	20	
8	11 13		2	18	20	20	
7	13	7	6	17	23	23	
6	8911			9	17	17	
	7 8 9 10 12		6	11	17	17	
4	56	4		6	9	9	
	4		2	4	6	6	
2	89	2		14	17	17	
1		1	4		4	4	

Forward stars Table for computation of latest necessary completion times of activities

V	$V^+(v)$	V	p(v)	k(v) - p(v)	k(v)	1 2 3 4 5 6 7 8 9 10 11 12	13
1	. (.)		μ(,,)			$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
		-				-	_
		-		-	-		24
13	-	13	1	23	24		24
12	13	12	1	22	23	23	
11	13	11	3	20	23	23	
10	12	10	2	20	22	22	
9	11 13	9	3	17	20	20	
8	11 13	8	2	18	20	20	
7	13	7	6	17	23	23	
6	8911	6		9	17	17	
	7 8 9 10 12		6	11	17	17	
4	56	4		6	9	9	
	4		2	4	6	6	
2	89	2		14	17	17	
1		1	4		4	4	

Forward stars Table for computation of latest necessary completion times of activities

						5 1	
V	$V^+(v)$	v	p(v)	k(v) - p(v)	k(v)		13
						$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
		-		-	-	24 24 24 24 24 24 24 24 24 24 24 24 24 2	24
13	-	13	1	23	24		24
12	13	12	1	22	23	23	
11	13	11	3	20	23	23	
10	12	10	2	20	22	22	
9	11 13	9	3	17	20	20	
8	11 13	8	2	18	20	20	
7	13	7	6	17	23	23	
6	8911	6		9	17	17	
	7 8 9 10 12		6	11	17	17	
4	56	4		6	9	9	
	4		2	4	6	6	
2	89	2		14	17	17	
1		1	4		4	4	

Forward stars Table for computation of latest necessary completion times of activities

						, , , , , , , , , , , , , , , , , , ,	
V	$V^+(v)$	V	p(v)	k(v) - p(v)	k(v)	1 2 3 4 5 6 7 8 9 10 11 12	13
						$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
		-		-	-	24 24 24 24 24 24 24 24 24 24 24 24 24 2	24
13	-	13	1	23	24		24
12	13	12	1	22	23	23	
11	13	11	3	20	23	23	
10	12	10	2	20	22	22	
9	11 13	9	3	17	20	20	
8	11 13	8	2	18	20	20	
7	13	7	6	17	23	23	
6	8911	6	8	9	17	17	
5	7 8 9 10 12		6	11	17	17	
4	56	4		6	9	9	
	4		2	4	6	6	
2	89	2		14	17	17	
1		1	4		4	4	

Forward stars Table for computation of latest necessary completion times of activities

						, , , , , , , , , , , , , , , , , , ,	
V	$V^+(v)$	V	p(v)	k(v) - p(v)	k(v)	1 2 3 4 5 6 7 8 9 10 11 12	13
						$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
		-		-	-	24 24 24 24 24 24 24 24 24 24 24 24 24	24
13	-	13	1	23	24		24
12	13	12	1	22	23	23	
11	13	11	3	20	23	23	
10	12	10	2	20	22	22	
9	11 13	9	3	17	20	20	
8	11 13	8	2	18	20	20	
7	13	7	6	17	23	23	
6	8911	6	8	9	17	17	
5	7 8 9 10 12	5	6	11	17	17	
4	56	4		6	9	9	
	4		2	4	6	6	
2	89	2		14	17	17	
1		1	4		4	4	

Forward stars Table for computation of latest necessary completion times of activities

						, , , , , , , , , , , , , , , , , , , ,	
V	$V^+(v)$	v	p(v)	k(v) - p(v)	k(v)		13
						$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
		-		-	-	24 24 24 24 24 24 24 24 24 24 24 24 24 2	24
13	-	13	1	23	24		24
12	13	12	1	22	23	23	
11	13	11	3	20	23	23	
10	12	10	2	20	22	22	
9	11 13	9	3	17	20	20	
8	11 13	8	2	18	20	20	
7	13	7	6	17	23	23	
6	8911	6	8	9	17	17	
5	7 8 9 10 12	5	6	11	17	17	
4	56	4	3	6	9	9	
3	4		2	4	6	6	
2	89	2		14	17	17	
1		1	4		4	4	

Forward stars Table for computation of latest necessary completion times of activities

						5	
V	$V^+(v)$	v	p(v)	k(v) - p(v)	k(v)	1 2 3 4 5 6 7 8 9 10 11 12	13
						$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
\square		-		-	-	24 24 24 24 24 24 24 24 24 24 24 24 24 2	24
13	-	13	1	23	24		24
12	13	12	1	22	23	23	
11	13	11	3	20	23	23	
10	12	10	2	20	22	22	
9	11 13	9	3	17	20	20	
8	11 13	8	2	18	20	20	
7	13	7	6	17	23	23	
6	8911	6	8	9	17	17	
5	7 8 9 10 12	5	6	11	17	17	
4	56	4	3	6	9	9	
3	4	3	2	4	6	6	
2	89	2		14	17	17	
1		1	4		4	4	

Forward stars Table for computation of latest necessary completion times of activities

				-		· ·	
V	$V^+(v)$	V	p(v)	k(v) - p(v)	k(v)	1 2 3 4 5 6 7 8 9 10 11 12	13
						$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
		-		-	-	24 24 24 24 24 24 24 24 24 24 24 24 24 2	24
13	-	13	1	23	24		24
12	13	12	1	22	23	23	
11	13	11	3	20	23	23	
10	12	10	2	20	22	22	
9	11 13	9	3	17	20	20	
8	11 13	8	2	18	20	20	
7	13	7	6	17	23	23	
6	8911	6	8	9	17	17	
5	7 8 9 10 12	5	6	11	17	17	
4	56	4	3	6	9	9	
3	4	3	2	4	6	6	
2	89	2	3	14	17	17	ĺ
1		1	4		4	4	

Forward stars Table for computation of latest necessary completion times of activities

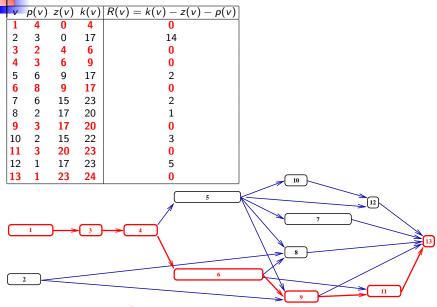
v	$V^+(v)$	V	p(v)	k(v) - p(v)	k(v)		13
						$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
		-		-	-	24 24 24 24 24 24 24 24 24 24 24 24 24 2	24
13	-	13	1	23	24		24
12	13	12	1	22	23	23	
11	13	11	3	20	23	23	
10	12	10	2	20	22	22	
9	11 13	9	3	17	20	20	
8	11 13	8	2	18	20	20	
7	13	7	6	17	23	23	
6	8911	6	8	9	17	17	
5	7 8 9 10 12	5	6	11	17	17	
4	56	4	3	6	9	9	
3	4	3	2	4	6	6	
2	89	2	3	14	17	17	
1	3	1	4	0	4	4	

Forward stars Table for computation of latest necessary completion times of activities

						, , , , , , , , , , , , , , , , , , , ,	_
V	$V^+(v)$	V	p(v)	k(v) - p(v)	k(v)		13
						$k(v) = \min\{k(i) - p(i) \mid i \in V^+(v)\}$	
		-		-	-	24 24 24 24 24 24 24 24 24 24 24 24 24 2	24
13	-	13	1	23	24		24
12	13	12	1	22	23	23	
11	13	11	3	20	23	23	
10	12	10	2	20	22	22	
9	11 13	9	3	17	20	20	
8	11 13	8	2	18	20	20	
7	13	7	6	17	23	23	
6	8911	6	8	9	17	17	
5	7 8 9 10 12	5	6	11	17	17	
4	56	4	3	6	9	9	
3	4	3	2	4	6	6	
2	89	2	3	14	17	17	
1	3	1	4	0	4	4	

Forward stars Table for computation of latest necessary completion times of activities

Critical activities, critical path



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Acyclic digraphs

Classical interpretation of CPM method

Let \mathcal{U} be a project planning problem given by an activity set \mathcal{A} , precedence relation \prec on the set \mathcal{A} and by a real function $c : \mathcal{A} \to \mathbb{R}$ assigning to every activity $A \in \mathcal{A}$ its processing time p(A).

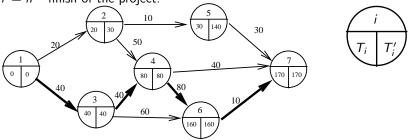
AOA (activity on arc) network is a weakly connected acyclic edge weighted digraph $\vec{G} = (V, H, p)$ containg exactly one vertex s – start of the project and exactly one vertex f – finish of the project with following properties:

Every vertex v of V is reachable from the start s and the finish f is reachable from every vertex v of V.

Arcs of AOA network represents activities – for every activity $A \in A$ is assigned exatly one arc having arc weight equal to processing time p(A) of A.

Classical interpretation of CPM method

Suppose that $V = \{1, 2, ..., n\}$ and that s = 1 – start of the project, f = n – finish of the project.



 T_i – Earliest possible beginning time of activities outgoing from vertex *i* T'_i – Latest necessary completion time of activities

incommning into vertex i

Diagram of an AOA network as can be found in many textbooks.

However, author(s) tacticaly keep silent about how to construct it for a technological table without so called dummy activites with zero processing time

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Acyclic digraphs

Classical interpretation of CPM method

Denote by $d_{\max}(x, y)$ the length of the longest x-y directed path in AOA network \overrightarrow{G} . Remember that vertex 1 is the start and vertex *n* is the finish of corresponding project.

The earliest possible time T_i of activities outgoing from every vertex $i \in V$ is calculated as

$$T_i = d_{\max}(1,i)$$

The latest possible completion time T'_i of activities incomming into vertex $i \in V$ is calculated as

$$T'_i = T_n - d_{\max}(i, n)$$

The minimum completion time T of the project is

$$T = T_n$$
.

Every directed 1 - n path having the length equal to T is called **a critical path**. (There can exist mor critical paths).

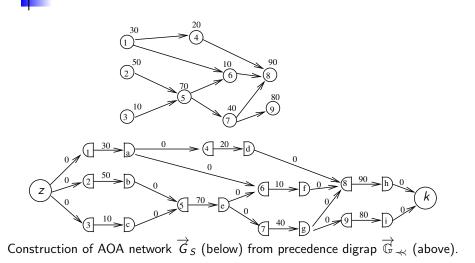
Activities belonging to a critical path are called **critical activities**.

Time reserve R_i in avertex *i* is $R_i = T'_i - T_i$.

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Acyclic digraphs

Construction of AOA network



Construction of AOA network

- ② Create digraph of immediate precedence $\overrightarrow{\mathbb{G}}_{\prec}$.
- **②** Declare all arcs of $\overrightarrow{\mathbb{G}}_{\prec\!\!\prec}$ as dummy arcs with processing times equal to 0.
- 3 Add two vertices z and k.
- Add arcs of the type (z, v) for all vertices v such that ideg(v) = 0. Consider these arcs as dummy arcs with processing times equal to 0.
- Add arcs of the type (v, k) for all vertices v such that odeg(v) = 0. These arcs consider as dummy arcs with processing times equal to 0.
- Split every vertex representing an activity into input and output part. Add an arc with head equal to input part and tail equal to output part of every splitted vertex and set weight of this arc equal to processing time of corresponding activity.