# Acyclic digraphs 

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## Acyclic digraph, directed tree

## Definition

An acyclic digraph is a digraph in which there is no directed cycle.

Definition
A directed tree is a weekly connected digraph in which is no quasi-cycle.

Remark
If $\vec{C}=(V, H)$ as an acyclic digraph then it can not contain both arcs
( $u, v$ ) and ( $v, u$ ) simultaneously, since, in this case, it would contain also
following cycle $(u,(u, v), v,(v, u), u)$.

Remark
$(u,(u, v), v,(u, v), u)$ is not a quasi-cycle, since it contains the same arc $(u, v)$ twice.

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## Acyclic digraph

We can create for every acyclic digraph $\vec{G}=(V, H)$ a (non directed) graph $G^{\prime}=\left(V, H^{\prime}\right)$ with the same vertex set $V$ and with edge set $H^{\prime}$ defined as

$$
\begin{equation*}
H^{\prime}=\{\{u, v\} \mid(u, v) \in H\} . \tag{1}
\end{equation*}
$$

Edge set $H^{\prime}$ is the arc set $H$ in which we "forget" direction.
Since an acyclic digraph can contain at most one arc from $(u, v),(v, u)$ for every pair of vertices $u \in V, v \in V$, it bholds

$$
\left|H^{\prime}\right|=|H| .
$$



Obr.: a) Weakly connected acyclic digraph, which is not a directed tree.
b) Directed tree $\vec{G}$.
c) Non directed tree corresponding to $\vec{G}$.

## Properties of directed trees

## Theorem

Following assertions are equivalent:
a) Digraph $\vec{G}=(V, H)$ je a directed tree.
b) There exists exactly one $u-v$ quasi-path in digraph $\vec{G}=(V, H)$ for every $u, v \in V$.
c) Digraph $\vec{G}=(V, H)$ is weakly connected and every arc of arc set $H$ is a bridge in $\vec{G}=(V, H)$.
(A bridge in a digraph is such an arc, after removing it the number of components rises.)
d) Digraph $\vec{G}=(V, H)$ is weakly connected and $|H|=|V|-1$.
e) Digraph $\vec{G}=(V, H)$ does not contain a quasi-cycle and it holds $|H|=|V|-1$.

## Properties of acyclic digraphs

Theorem
Let $G=(V, H)$ be an acyclic digraph.
Then $V$ contains at least one vertex $z$ such that $\operatorname{ideg}(z)=0$ and at least one vertex $u$ such that $\operatorname{odeg}(u)=0$.

Proof.
Let

$$
\boldsymbol{\mu}\left(v_{1}, v_{k}\right)=\left(v_{1},\left(v_{1}, v_{2}\right), v_{2}, \ldots,\left(v_{k-1}, v_{k}\right), v_{k}\right)
$$

be a directed path in digraph $\vec{G}$ with maximum number of arcs. We show that $\operatorname{odeg}\left(v_{k}\right)=0$.


$$
\text { If odeg }\left(v_{k}\right)>0,
$$

then there exists at least on arc (dashed) outgoing from $v_{k}$, which extends path $\boldsymbol{\mu}\left(v_{1}, v_{k}\right)$ (contradiction with path havin maximu number of arcs) or closes a cycle (contradiction with acyclicity of $\vec{G}$ )

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## Topological ordering of acyclic digraph

Theorem
A digraph $\vec{G}=(V, H)$ is acyclic if and only if its vertex set $V$ can be ordered into sequence

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v_{1}, v_{2}, \ldots, v_{n} \tag{2}
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so that it holds:

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\text { If }\left(v_{i}, v_{k}\right) \in H \quad \text { then } \quad i<k \tag{3}
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Definition
Numbering of vertices $v_{1}, v_{2}, \ldots, v_{n}$ of an acyclic digraph $G=(V, H)$ for which it holds:

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Algorithm
Algorithm I. for topological ordering of acyclic digraph $\vec{G}=(V, H)$.

- Step 1. Set $i:=1$.
- Step 2. $\{$ Digraph $G=(V, H)$ contains at least one vertex such that $v \in V$, že $\operatorname{ideg}(v)=0$. Take such vertex $v \in V$ for which $\operatorname{ideg}(v)=0$ and set $v_{i}:=v$.
- Step 3. If $V-\{\underline{\rightarrow}\}=\emptyset$ STOP,
otherwise $\vec{G}:=\vec{G}-\{v\}, i:=i+1$ and Goto Step 2.


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Algorithm II. for topological ordering of acyclic digraph
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- Step 1. Assign a label $d(v):=\operatorname{ideg}(v)$ for every vertex $v \in V$.

Determine the subset $V_{0} \subseteq V$ of vertex set $V$ containing all vertices with zero label d( ), i. e.

$$
V_{0}=\{v \mid v \in V, d(v)=0\} .
$$

Set $k:=\left|V_{0}\right|$ and order the elements of $V_{0}$ into arbitrary sequence $\mathcal{P}=v_{1}, v_{2}, \ldots, v_{k}$.
Set $i:=1$. Set $r:=i$.

- Step 2. For all vertices $w \in V^{+}(r)$ do:
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| $i$ | $v(i)$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |



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|  | i | $v(i)$ |  | $2$ |  | $\begin{gathered} \hline 4 \\ 1(v) \end{gathered}$ | $5$ | $6$ | $7$ | $d(v)$ | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (2) | - | - | 2 | 2 | 2 | 2 | 3 | 0 | 0 |  | 2 |
|  | 1 | 6 | 2 | 2 | 1 | 1 |  |  | 0 |  | 2 |
|  | 2 | 7 | 2 | 2 | 0 | 0 | 2 |  |  |  | 2 |
|  | 3 | 3 | 1 | 2 |  |  | 1 |  |  |  | 1 |
|  | 4 | 4 | 1 | 2 |  |  | 0 |  |  |  | 1 |
|  | 5 | 5 | 0 | 1 |  |  |  |  |  |  | 1 |
|  | 6 | 1 |  | 0 |  |  |  |  |  |  | 0 |
| (8) |  |  |  |  |  |  |  |  |  |  |  |



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| (2) | $i$ | $v(i)$ |  |  |  | $\begin{gathered} \hline 4 \\ d(v) \end{gathered}$ | $5$ |  |  | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | - | - | 2 | 2 | 2 | 2 | 3 | 0 | 0 | 2 |
|  | 1 | 6 | 2 | 2 | 1 | 1 |  |  | 0 | 2 |
|  | 2 | 7 | 2 | 2 | 0 | 0 | 2 |  |  | 2 |
| (8) | 3 | 3 | 1 | 2 |  |  | 1 |  |  | 1 |
|  | 4 | 4 | 1 | 2 |  |  | 0 |  |  | 1 |
|  | 5 | 5 | 0 | 1 |  |  |  |  |  | 1 |
|  | 6 | 1 |  | 0 |  |  |  |  |  | 0 |
|  | 7 | 2 |  |  |  |  |  |  |  |  |
|  |  | 8 |  |  |  |  |  |  |  |  |



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| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $d(v)$ |  |  |  |  |  |  |  |  |  |
| - | - | 2 | 2 | 2 | 2 | 3 | 0 | 0 | 2 |
| 1 | 6 | 2 | 2 | $\mathbf{1}$ | $\mathbf{1}$ |  |  | 0 | 2 |
| 2 | 7 | 2 | 2 | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{2}$ |  |  | 2 |
| 3 | 3 | $\mathbf{1}$ | 2 |  |  | $\mathbf{1}$ |  |  | $\mathbf{1}$ |
| 4 | 4 | 1 | 2 |  |  | $\mathbf{0}$ |  |  | 1 |
| 5 | 5 | $\mathbf{0}$ | $\mathbf{1}$ |  |  |  |  |  | 1 |
| 6 | 1 |  | $\mathbf{0}$ |  |  |  |  | $\mathbf{0}$ |  |
| 7 | 2 |  |  |  |  |  |  |  |  |
| 8 | 8 |  |  |  |  |  |  |  |  |




Definition
An acyclic digraph $\vec{G}=(V, H)$ is transitive, if for every two arcs $(u, v) \in H,(v, w) \in H$ there exists arc $(u, w) \in H$.


In a transitive digraph there is a direct arc $(v, w)$ for every pair of arcs $(u, v),(v, w)$
Theorem
An acyclic digraph $\vec{G}$ is transitive if and only if there exists an arc
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## Transitive closure, transitive reduction

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A tranzitive closure $\vec{G}_{T}$ of a digraph $\vec{G}$, is minimal transitive digraph containing as a subgraph digraph $\vec{G}$.

A transitive reduction $\vec{G}_{R}$ of a digraph $\vec{G}$ is minimal spanning
subgraph of digraph $\vec{G}$ with the same reachebility of vertices as in
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a) Digraph $\vec{G}$. b) Transitive closure $\vec{G}_{T}$ of digraph $\vec{G}$
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b)

c) c) Transitive reduction $\vec{G}_{R}$ of digraph $\vec{G}$.

Shortest path problem in the general case of arc weights
$\rightarrow$ ff there exists a negative cycle in a digraph $\vec{G}=(V, h, c)$ then all shortest path algorithms fail.


However, shortest path problem is polynomialy solvable in acyclic graps even in the case of general arc weights.

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Shortest path in an acyclic digraph

## Algorithm

Shortest path algorithm for an acyclic digraph. This algorithm will find all shortest $u-v$ directed paths from a fixed vertex $u \in V$ into all reachable vertices $v \in V$ in an edge weighted digraph $\vec{G}=(V, H, c)$ with general edge weight $c(h)$.

- Step 1. Arrange all vertices of digraphu $\vec{G}$ in topological order into sequence $\mathcal{P}=v_{1}, v_{2}, \ldots, v_{n}$.
Find index of vertex $u$ in sequence $\mathcal{P}$. Let $i$ be index such that $u=v_{i}$.
- Step 2. Assign two labels $t(v), x(v)$ for every vertex $v \in V$. Set $\times(j):=0$ for all $j \in V$.
- Step 3. For all veriteces $w \in V^{+}\left(v_{i}\right)$ do: If $t(w)>t\left(v_{i}\right)+c\left(v_{i}, w\right)$,
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- Step 4. $i:=i+1$. If $i=n$ STOP, otherwise GOTO Step 3.



## Definition

Let $\vec{G}=(V, H, c)$ be an arc weighted digraph, let $u \in V, v \in V$. Longest directed $u-v$ path in digraph $\vec{G}=(V, H, c)$ is that directed $u-v$ path which has largest length of all directed $u-v$ paths.

## Remark

Longest path in an edge weighted graph $G=(V, H, c)$ can be defined by the same way.

Remark

- Shortest path problem in an arc weighted digraph $\vec{G}=(V, H, c)$ with nonnegative arc weights (in which $c(h) \geq 0 \forall h \in H)$ is polynomialy solvable.
- Shortest path problem in an arc weighted digraph $\vec{G}=(V, H, c)$ in which arc weights take general (and also negative) values is in general hard - there is no polynomial algorithm for it.
- Longest path problem in a digraph $\vec{G}=(V, H, c)$ can be transformed to shortest path in digraph $\vec{G}^{\prime}=(V, H, \bar{c})$, where $\bar{c}(h)=-c(h)$ This is in general hard problem.


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## Projekt planning methods

- A project is composed from acitivities
- An activity is an elementary amount of work which is from our point of view indivisible.
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Definition
We will say that activity $A$ precedes activity $B$ and write $A \prec B$, if activity $B$ can start only after activity $A$ ends.
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## Precedence relation

Remark
Precedence relation $\prec j e$ transitive, e. g. it holds:

$$
\text { If } A \prec B, B \prec C \text {, then } A \prec C \text {. }
$$

If activity $B$ has to wait for the end of activity $A$ and activity $C$ has to wait for the end of activity $B$, then activity $C$ can not start sooner than activity $A$ ends.

Precedence relation $\prec$ is antireflexive, i. e For no $A \in \mathcal{E}$ it holds $A \prec A$,
otherwise start of activity A should wait for its own end what is
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Project planning problem $\mathcal{U}$ is given by the set of activites $\mathcal{A}$, precedence relation $\prec$ on the sest $\mathcal{A}$ and by real function $p: \mathcal{A} \rightarrow \mathbb{R}$ assigning to every activity $A \in \mathcal{A}$ its processing time $p(A)$.
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## Digraph of precedence

Definition
A digraph of precedence $\prec$ or a precedence digraph for corresponding project planning problem $\mathcal{U}$ is a vertex weighted digraph

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\overrightarrow{\mathbb{G}}_{\prec}=\left(V, H_{\prec,}, p\right),
$$

whose vertex set is the set of all activities, i.e. $V=\mathcal{A}$, vertex weight $p(v)>0$ represents processing time of vertex - activity $v \in V$ and arc set of $\overrightarrow{\mathbb{G}}_{\prec}$ is

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## Technological table of project

Technological table of project

| Activity | No | Processing time | Succesor activities |
| :--- | :---: | :---: | :---: |
| Foundation excavations | 1 | 4 | 3 |
| Engineer networks | 2 | 3 | 89 |
| Concrete forming of foundations | 3 | 2 | 4 |
| Concreting of foundations | 4 | 3 | 56 |
| Outer walls | 5 | 6 | 7891012 |
| Inner partition walls | 6 | 8 | 911 |
| Roof | 7 | 6 | 13 |
| Electric instalations | 8 | 2 | 1113 |
| Wate instalations | 9 | 3 | 1113 |
| External rendering | 10 | 2 | 12 |
| Inner rendering | 11 | 3 | 13 |
| Windows, doors | 12 | 1 | 13 |
| Final building approval | 13 | 1 | - |



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## Schedule

To create a schedule for given project planning problem $\mathcal{U}$ means to assing a time interval $\left\langle b_{A}, c_{A}\right), b_{A}<c_{A}$ for every activity $A$ in which activity $A$ will be processed.

- $b_{A}$ - beginning time of activity $A$
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A feasible schedule of project $\mathcal{U}$ is a schedule for project $\mathcal{U}$, where it holds for arbitrary two activities $A, B$ :

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## Remark

Remember that it suffices (based on property 1. of fesible schedule) to determine for every activity $A$ only its beginning $b_{A}$. Completion time can be then calculated as $c_{A}=b_{A}+p(A)$.

## Minimum completion time $T$

- There is a lot of feasible schedules for given project. However, we are interested in a feasible schedule wich is optimal from certain point of view.
- We take very often $C_{\text {max }}$ - completion time of last activity as objective function.

$$
C_{\max }=\max \left\{c_{A} \mid A \in \mathcal{A}\right\},
$$

whereas we assume that project starts in time 0 . Value $C_{\text {max }}$ is called makespan.

- The goal of our project planning problem is to determine a feasible schedule for the given project $\mathcal{U}$ with minimal makespan $C_{\text {max }}$.
- Denote by $T$ minimum of all completion times of all feasible schedules.

Earliest possible start, Latest necessary completion time, Time rese

- Set start of project to the time 0 .
- Earliest possible start $z(A)$ of activity $A$ is the least time moment measured from the beginning of project in which it is possible to start execute activity $A$ whereby precedence relation $\prec$ is kept.
- If earliest possible start is determined for all $A \in \mathcal{A}$ then the minimum completion time $T$ of project can be determined as:

$$
T=\max \{z(\Delta)+p(\Delta) \mid \Delta \in \mathcal{E}\}
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- Suppose that the minimum completion time $T$ of project is determined.
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- Critical path in digraph $\mathbb{G} \nless$ is such directed path which has maximal sum of vertex weights.


## Remark

It can be shown that

- A critical path in $\overrightarrow{\mathbb{G}}$ k contains only critical activities.
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2
1

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2

| 1 | 3 |
| :--- | :--- | :--- |

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Algorithm
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- Step 1. Create topological ordering $v_{1}, v_{2}, \ldots, v_{n}$ of vertex set of digraph $\overrightarrow{\mathbb{G}}_{\nless}$.
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- Step 3. For $k=1,2$.

- Step 4. Compute the minimum completion time of project: $T:=\max \left\{z^{\prime}(W)+p(W) \mid w \in V, \operatorname{odcg}^{\prime}(W)=0\right\}$


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- Step 3. For $k=1,2, \ldots, n-1$ do:

For all vertices $w \in V^{+}\left(v_{k}\right)$ do:
If $z(w)<z\left(v_{k}\right)+p\left(v_{k}\right)$,
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- Step 2. Assign two labels $k(v), y(v)$ to every vertex $v \in V$. Let $T$ be the minimum completion time of the project.

- Step 3. For $i=n-1, n-2, \ldots, 1$ do:



## Critical activities, critical path

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then $k\left(v_{i}\right):=k(w)-p(w)$ a $y\left(v_{i}\right):=w$.

## Computation of earliest possible starts

| Forward stars |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $v$ | $p(v)$ | $V^{+}(v)$ | $v$ | $p(v)$ | $z(v)$ |  | $23$ |  | $5$ | $6$ | $\begin{aligned} & 7 \\ & z(i \end{aligned}$ |  | $9$ | $10$ |  | 12 | 13 |
|  |  |  | - |  | - | 0 | 00 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 1 | 4 | 3 | 1 | 4 | 0 |  | 4 |  |  |  |  |  |  |  |  |  |  |
| 2 | 3 | 89 | 2 | 3 | 0 |  |  |  |  |  |  | 3 | 3 |  |  |  |  |
| 3 | 2 | 4 | 3 | 2 | 4 |  |  | 6 |  |  |  |  |  |  |  |  |  |
| 4 | 3 | 56 | 4 | 3 | 6 |  |  |  | 9 | 9 |  |  |  |  |  |  |  |
| 5 | 6 | 7891012 | 5 | 6 | 9 |  |  |  |  |  | 15 | 15 | 15 | 15 |  | 15 |  |
| 6 | 8 | 8911 | 6 | 8 | 9 |  |  |  |  |  |  | 17 | 17 |  | 17 |  |  |
| 7 | 6 | 13 | 7 | 6 | 15 |  |  |  |  |  |  |  |  |  |  |  | 21 |
| 8 | 2 | 1113 | 8 | 2 | 17 |  |  |  |  |  |  |  |  |  | 19 |  |  |
| 9 | 3 | 1113 | 9 | 3 | 17 |  |  |  |  |  |  |  |  |  | 20 |  |  |
| 10 | 2 | 12 | 10 | 2 | 15 |  |  |  |  |  |  |  |  |  |  | 17 |  |
| 11 | 3 | 13 | 11 | 3 | 20 |  |  |  |  |  |  |  |  |  |  |  | 23 |
| 12 | 1 | 13 | 12 | 1 | 17 |  |  |  |  |  |  |  |  |  |  |  |  |
| 13 | 1 |  | 13 | 1 | 23 |  |  |  |  |  |  |  |  |  |  |  |  |





Forward stars Table for computation of earliest possible starts of activities

| $\checkmark$ | $p(v)$ | $V^{+}(v)$ | $v$ | $p(v)$ | $z(v)$ |  |  |  |  |  | $6$ | $\begin{aligned} & \hline 7 \\ & z( \end{aligned}$ | ${ }^{8}{ }^{8}$ | 9 |  |  | 12 | 13 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | - |  | - | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 1 | 4 | 3 | 1 | 4 | 0 |  |  | 4 |  |  |  |  |  |  |  |  |  |  |
| 2 | 3 | 89 | 2 | 3 | 0 |  |  |  |  |  |  |  | 3 | 3 |  |  |  |  |
| 3 | 2 | 4 | 3 | 2 | 4 |  |  |  | 6 |  |  |  |  |  |  |  |  |  |
| 4 | 3 | 56 | 4 | 3 | 6 |  |  |  |  | 9 | 9 |  |  |  |  |  |  |  |
| 5 | 6 | 7891012 | 5 | 6 | 9 |  |  |  |  |  |  | 15 | 15 | 15 | 15 |  | 15 |  |
| 6 | 8 | 8911 | 6 | $\varepsilon$ | 9 |  |  |  |  |  |  |  | 17 | 17 |  | 17 |  |  |
| 7 | 6 | 13 | 7 | 6 | 15 |  |  |  |  |  |  |  |  |  |  |  |  | 21 |
| 8 |  | 1113 | 8 | 2 | 17 |  |  |  |  |  |  |  |  |  |  | 19 |  |  |
| 9 | 3 | 1113 | 9 | 3 | 17 |  |  |  |  |  |  |  |  |  |  | 20 |  |  |
| 10 | 2 | 12 | 10 | 2 | 15 |  |  |  |  |  |  |  |  |  |  |  | 17 |  |
| 11 | 3 | 13 | 11 | 3 | 20 |  |  |  |  |  |  |  |  |  |  |  |  | 23 |
| 12 | 1 | 13 | 12 | 1 | 17 |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 13 | 1 |  | 13 | 1 | 23 |  |  |  |  |  |  |  |  |  |  |  |  |  |

## Computation of earliest possible starts

Forward stars Table for computation of earliest possible starts of activities
$\left.\begin{array}{|c|c|c||c|c|c|cccccccccccccc|}\hline \hline v & p(v) & V^{+}(v) & v & p(v) & z(v) & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 & 12 & 13 \\ z(i) & & & & & & & & & & & - & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0\end{array}\right) 0$

## Computation of earliest possible starts

Forward stars Table for computation of earliest possible starts of activities
$\left.\begin{array}{|c|c|c||c|c|c|cccccccccccccc|}\hline \hline v & p(v) & V^{+}(v) & v & p(v) & z(v) & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 & 12 & 13 \\ z(i) & & & & & & & & & & & - & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline\end{array}\right)$

## Computation of earliest possible starts

Forward stars Table for computation of earliest possible starts of activities
$\left.\begin{array}{|c|c|c|c|c|c|ccccccccccccc|}\hline \hline v & p(v) & V^{+}(v) & v & p(v) & z(v) & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 & 12 & 13 \\ z(i)\end{array}\right)$

## Computation of earliest possible starts

Forward stars Table for computation of earliest possible starts of activities
$\left.\begin{array}{|c|c|c|c|c|c|cccccccccccccc|}\hline \hline v & p(v) & V^{+}(v) & v & p(v) & z(v) & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 & 12 & 13 \\ z(i) & & & & & & & & & & & - & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0\end{array}\right)$

## Computation of earliest possible starts

| Forward stars |  |  | Table for |  | $\begin{aligned} & \text { compt } \\ & \hline\|z(v)\| \end{aligned}$ |  | ion | n of | of | aris | est | pos | Ssib | st |  | f |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $v$ | $p(v)$ | $V^{+}(v)$ |  | $p(v)$ |  |  |  |  | 4 |  |  | $\begin{aligned} & \hline 78^{8} \\ & z(i) \\ & \hline \end{aligned}$ |  | $9$ |  |  | 12 13 <br> 0 0 |  |
|  |  |  | - |  | - | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |  |
| 1 | 4 | 3 | 1 | 4 | 0 |  |  | 4 |  |  |  |  |  |  |  |  |  |  |
| 2 | 3 | 89 | 2 | 3 | 0 |  |  |  |  |  |  |  | 3 | 3 |  |  |  |  |
| 3 | 2 | 4 | 3 | 2 | 4 |  |  |  | 6 |  |  |  |  |  |  |  |  |  |
| 4 | 3 | 56 | 4 | 3 | 6 |  |  |  |  | 9 | 9 |  |  |  |  |  |  |  |
| 5 | 6 | 7891012 | 5 | 6 | 9 |  |  |  |  |  |  | 15 | 15 | 15 | 15 |  | 15 |  |
| 6 | 8 | 8911 | 6 | 8 | 9 |  |  |  |  |  |  |  | 17 | 17 |  | 17 |  |  |
| 7 | 6 | 13 | 7 | 6 | 15 |  |  |  |  |  |  |  |  |  |  |  |  | 21 |
| 8 | 2 | 1113 | 8 | 2 | 17 |  |  |  |  |  |  |  |  |  |  | 19 |  |  |
| 9 | 3 | 1113 | 9 | 3 | 17 |  |  |  |  |  |  |  |  |  |  | 20 |  |  |
| 10 | 2 | 12 | 10 | 2 | 15 |  |  |  |  |  |  |  |  |  |  |  | 17 |  |
| 11 | 3 | 13 | 11 | 3 | 20 |  |  |  |  |  |  |  |  |  |  |  |  | 23 |
| 12 | 1 | 13 | 12 | 1 | 17 |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 13 | 1 |  | 13 | 1 | 23 |  |  |  |  |  |  |  |  |  |  |  |  |  |

## Computation of earliest possible starts

| Forward stars |  |  | Table for |  | $\begin{aligned} & \text { compt } \\ & \hline\|z(v)\| \end{aligned}$ |  | ion | n of | of | aris | est | pos | Ssib | st |  | f |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $v$ | $p(v)$ | $V^{+}(v)$ |  | $p(v)$ |  |  | 23 |  |  |  |  | $\begin{aligned} & \hline 78^{8} \\ & z(i) \\ & \hline \end{aligned}$ |  | $9$ |  |  | 12 13 <br> 0 0 |  |
|  |  |  | - |  | - | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |  |
| 1 | 4 | 3 | 1 | 4 | 0 |  |  | 4 |  |  |  |  |  |  |  |  |  |  |
| 2 | 3 | 89 | 2 | 3 | 0 |  |  |  |  |  |  |  | 3 | 3 |  |  |  |  |
| 3 | 2 | 4 | 3 | 2 | 4 |  |  |  | 6 |  |  |  |  |  |  |  |  |  |
| 4 | 3 | 56 | 4 | 3 | 6 |  |  |  |  | 9 | 9 |  |  |  |  |  |  |  |
| 5 | 6 | 7891012 | 5 | 6 | 9 |  |  |  |  |  |  | 15 | 15 | 15 | 15 |  | 15 |  |
| 6 | 8 | 8911 | 6 | 8 | 9 |  |  |  |  |  |  |  | 17 | 17 |  | 17 |  |  |
| 7 | 6 | 13 | 7 | 6 | 15 |  |  |  |  |  |  |  |  |  |  |  |  | 21 |
| 8 | 2 | 1113 | 8 | 2 | 17 |  |  |  |  |  |  |  |  |  |  | 19 |  |  |
| 9 | 3 | 1113 | 9 | 3 | 17 |  |  |  |  |  |  |  |  |  |  | 20 |  |  |
| 10 | 2 | 12 | 10 | 2 | 15 |  |  |  |  |  |  |  |  |  |  |  | 17 |  |
| 11 | 3 | 13 | 11 | 3 | 20 |  |  |  |  |  |  |  |  |  |  |  |  | 23 |
| 12 | 1 | 13 | 12 | 1 | 17 |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 13 | 1 |  | 13 | 1 | 23 |  |  |  |  |  |  |  |  |  |  |  |  |  |

## Computation of earliest possible starts



## Computation of earliest possible starts



## Computation of earliest possible starts



## Computation of earliest possible starts

Forward stars Table for computation of earliest possible starts of activities
$\left.\begin{array}{|c|c|c||c|c|c|ccccccccccccc|}\hline \hline v & p(v) & V^{+}(v) & v & p(v) & z(v) & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 & 12 & 13 \\ z(i) & & & & & & & & & - & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0\end{array}\right)$

## Computation of earliest possible starts

Forward stars Table for computation of earliest possible starts of activities
$\left.\begin{array}{|c|c|c||c|c|c|cccccccccccccc|}\hline \hline v & p(v) & V^{+}(v) & v & p(v) & z(v) & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 & 12 & 13 \\ z(i) & & & & & & & & & & & & & & 0 & 0 & 0 & 0 & 0 & 0\end{array}\right)$

$$
T=\max \{z(v)+p(v) \mid v \in V\}=24 .
$$

## Computation of latest necessary completion times

Forward stars Table for computation of latest necessary completion times of activities


## Computation of latest necessary completion times

Forward stars Table for computation of latest necessary completion times of activities


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Forward stars Table for computation of latest necessary completion times of activities


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Forward stars Table for computation of latest necessary completion times of activities


## Computation of latest necessary completion times

Forward stars Table for computation of latest necessary completion times of activities


Critical activities, critical path

| $v$ | $p(v)$ | $z(v)$ | $k(v)$ | $R(v)=k(v)-z(v)-p(v)$ |
| :---: | :---: | :---: | :---: | :---: |
| 1 | 4 | 0 | 4 | 0 |
| 2 | 3 | 0 | 17 | 14 |
| 3 | 2 | 4 | 6 | 0 |
| 4 | 3 | 6 | 9 | 0 |
| 5 | 6 | 9 | 17 | 2 |
| 6 | 8 | 9 | 17 | 0 |
| 7 | 6 | 15 | 23 | 2 |
| 8 | 2 | 17 | 20 | 1 |
| 9 | 3 | 17 | 20 | 0 |
| 10 | 2 | 15 | 22 | 3 |
| 11 | 3 | 20 | 23 | 0 |
| 12 | 1 | 17 | 23 | 5 |
| 13 | 1 | 23 | 24 | 0 |



## Classical interpretation of CPM method

Let $\mathcal{U}$ be a project planning problem given by an activity set $\mathcal{A}$, precedence relation $\prec$ on the set $\mathcal{A}$ and by a real function $c: \mathcal{A} \rightarrow \mathbb{R}$ assigning to every activity $A \in \mathcal{A}$ its processing time $p(A)$.

AOA (activity on arc) network is a weakly connected acyclic edge weighted digraph $\vec{G}=(V, H, p)$ containg exactly one vertex $s$ - start of the project and exactly one vertex $f$ - finish of the project with following properties:
Every vertex $v$ of $V$ is reachable from the start $s$ and the finish $f$ is reachable from every vertex $v$ of $V$.

Arcs of AOA network represents activities - for every activity $A \in \mathcal{A}$ is assigned exatly one arc having arc weight equal to processing time $p(A)$ of $A$.

Vertices represent events of beginnings and completions of activities. If $A \nprec B$ - i.e. activity $A$ immediately precedes activity $B$ then the arc $B$ has its head identical with the tail of the arc $A$.

## Classical interpretation of CPM method

Suppose that $V=\{1,2, \ldots n\}$ and that $s=1$ - start ot hte project, $f=n-$ finish of the project.

$T_{i}$ - Earliest possible beginning time of activities outgoing from vertex $i$
$T_{i}^{\prime}$ - Latest necessary completion time of activities incommning into vertex $i$
Diagram of an AOA network as can be found in many textbooks.
However, author(s) tacticaly keep silent about how to construct it for a technological table without so called dummy activites with zero processing time

## Classical interpretation of CPM method

Denote by $d_{\max }(x, y)$ the length of the longest $x-y$ directed path in AOA network $\vec{G}$. Remember that vertex 1 is the start and vertex $n$ is the finish of corresponding project.

The earliest possible time $T_{i}$ of activities outgoing from every vertex $i \in V$ is calculated as

$$
T_{i}=d_{\max }(1, i)
$$

The latest possible completion time $T_{i}^{\prime}$ of activities incomming into vertex $i \in V$ is calculated as

$$
T_{i}^{\prime}=T_{n}-d_{\max }(i, n)
$$

The minimum completion time $T$ of the project is

$$
T=T_{n}
$$

Every directed $1-\mathrm{n}$ path having the length equal to $T$ is called a critical path. (There can exist mor ctitical paths).

Activities belonging to a critical path are called critical activities.

Time reserve $R_{i}$ ina vertex $i$ is $R_{i}=T_{i}^{\prime}-T_{i}$.


Construction of AOA network $\vec{G}_{S}$ (below) from precedence digrap $\vec{G}_{\prec}$ (above).

## Construction of AOA network

(1) Create digraph of immediate precedence $\overrightarrow{\mathbb{G}}_{\prec}$.
(2) Declare all arcs of $\overrightarrow{\mathbb{G}} \nprec$ as dummy arcs with processing times equal to 0 .
(3) Add two vertices $z$ and $k$.
(4) Add arcs of the type $(z, v)$ for all vertices $v$ such that $\operatorname{ideg}(v)=0$. Consider these arcs as dummy arcs with processing times equal to 0 .
(5) Add arcs of the type $(v, k)$ for all vertices $v$ such that $\operatorname{odeg}(v)=0$. These arcs consider as dummy arcs with processing times equal to 0 .
(3) Split every vertex representing an activity into input and output part. Add an arc with head equal to input part and tail equal to output part of every splitted vertex and set weight of this arc equal to processing time of corresponding activity.


[^0]:    Remark
    Remember that it suffices (based on property 1. of fesible schedule) to determine for every activity $A$ only its beginning $b_{A}$. Completion time can be then calculated as $c_{A}=b_{A}+p(A)$.

